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## Computer Discovered Mathematics: A Note on the Gossard Triangle

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**Abstract.** In this note we use the computer program “Discoverer” in order to study the Gossard Triangle.

**Keywords.** Gossard triangle, Gossard perspector, triangle geometry, notable point, computer discovered mathematics, Euclidean geometry, “Discoverer”.

**Mathematics Subject Classification (2010).** 51-04, 68T01, 68T99.

### 1. INTRODUCTION

The Gossard perspector (The Zeeman-Gossard Perspector in [8]) is the point  $X(402)$  in [8]. The point had appeared in an article by Christopher Zeeman published during 1899 – 1902. In 1916 H. C. Gossard studied the point and the triangle now known as the *Gossard triangle*. In 1998, John Conway noticed that in fact Gossard’s triangle is the reflection of triangle  $ABC$  in the Gossard Perspector  $X(402)$ . In 1999 Paul Yiu gave the barycentric coordinates of the Gossard perspector. See [17, Chap. 1, p. 16, Exercise 5], [16, Gossard perspector], [8, Point  $X(402)$ ], [9].

In this note we use the computer program “Discoverer” [4] in order to study the Gossard Triangle. We use barycentric coordinates. For a survey on barycentric coordinates see [17], [6] [7], [1], [2], [11], [12], [13], [10], [15]. The triangle centers are labeled in accordance with [8].

Geometric Construction of the Gossard perspector is as follow (We use the construction given by Darij Grinberg [3]): Let  $L$  be the Euler line of triangle  $ABC$ . Denote by  $X, Y$  and  $Z$  the points of intersection of line  $L$  and the sidelines  $BC, CA$

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and  $AB$  respectively. Denote by  $Ma, Mb$  and  $Mc$  the midpoints of segments  $AX, BY$  and  $CZ$  respectively. The points  $Ma, Mb$  and  $Mc$  lie on the same line  $L_1$ . Then the Gossard perspector  $X(402)$  is the intersection point of lines  $L$  and  $L_1$ .

Figure 1 illustrates the construction.

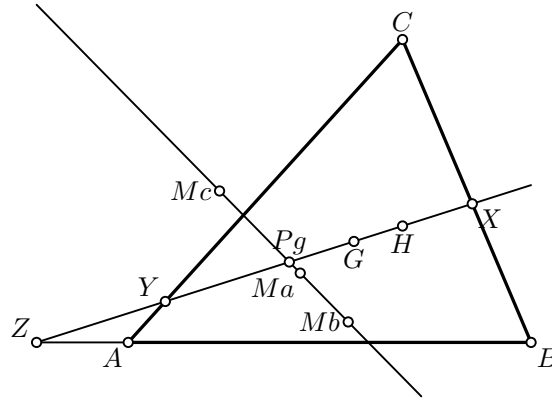


FIGURE 1.

An alternative construction is as follows: Construct the Gossard triangle  $AgBgCg$  by the method available in [17, Chap. 1, p. 16, Exercise 5]. Then the Gossard perspector is the perspector of triangles  $ABC$  and  $AgBgCg$ .

Geometric construction of the Gossard triangle is available in Yiu [17, Chap. 1, p. 16, Exercise 5].

We use an alternative approach. First, we construct the Gossard perspector and then we construct the Gossard triangle as the reflection of triangle  $ABC$  in the Gossard Perspector.

Note that the Euler lines of triangles  $GaGbGc$  and  $ABC$  coincide, since the Gossard triangle is the homothetic image of triangle  $ABC$  under the homothety with center the Centroid of triangle  $ABC$ .

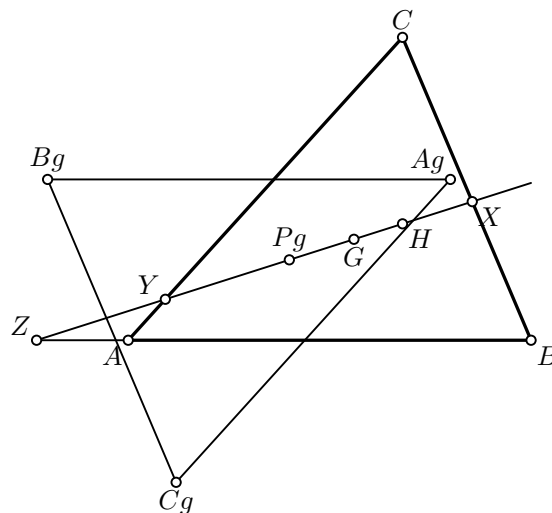


FIGURE 2.

Figure 2 illustrates the Gossard triangle. In Figure 2,  $Ag$  is the reflection of  $A$  in the Gossard perspector  $Pg$ ,  $Bg$  is the reflection of  $B$  in  $Pg$  and  $Cg$  is the reflection of  $C$  in  $Pg$ . Then  $AgBgCg$  is the Gossard triangle.

## 2. THE GOSSARD TRIANGLE

### 2.1. Barycentric Coordinates.

**Theorem 2.1.** *The barycentric coordinates of the Gossard Triangle  $AgBgCg$  are as follows:*

$$\begin{aligned}
 uAg &= (-w + v)^2(2u - w - v), \\
 vAg &= (w + u - 2v)(w^2 + u^2 - v^2 - 3wu + uv + vw), \\
 wAg &= (u + v - 2w)(u^2 + v^2 - w^2 - 3uv + vw + wu). \\
 uBg &= (2u - w - v)(-v^2 - w^2 + u^2 + 3vw - wu - uv) \\
 vBg &= -(u - w)^2(w + u - 2v) \\
 wBg &= (u + v - 2w)(u^2 + v^2 - w^2 - 3uv + vw + wu) \\
 uCg &= (2u - w - v)(-v^2 - w^2 + u^2 + 3vw - wu - uv) \\
 vCg &= (w + u - 2v)(w^2 + u^2 - v^2 - 3wu + uv + vw) \\
 wCg &= -(u - v)^2(u + v - 2w)
 \end{aligned}$$

*Proof.* Vertex  $Ag$  is the reflection of vertex  $A$  in the Gossard perspector. We use the barycentric coordinates of the Gossard perspector given by Yiu, See [9]. We use formula [5, §4, (15)] to find  $Ag$ . Similarly, we find  $Bg$  and  $Cg$ .  $\square$

### 2.2. Notable Points of the Gossard Triangle.

**Theorem 2.2.** *The Centroid of the Gossard triangle;  $AgBgCg$  is the point  $X(1651)$  of triangle  $ABC$ .*

*Proof.* We use barycentric coordinates. We find the reflection of the Centroid in the Gossard perspector. We see that this is point  $X(1651)$ .  $\square$

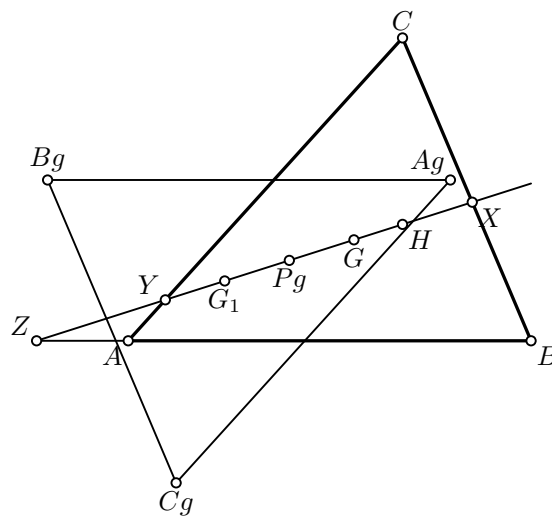


FIGURE 3.

In Figure 3,  $G_1$  is the reflection of the Centroid in the Gossard perspector  $Pg$ .

The computer program “Discoverer” easily finds some points of the Gossard triangles. But we see that these points are not available in [8]. See the enclosed Supplementary material. Hence, these points are new notable points of the triangle.

**2.3. Similitude Centers.**

**Problem 2.1.** *The External Center of Similitude of the Spieker Circle and the Incircle of the Gossard Triangle is the  $X(1650)$*

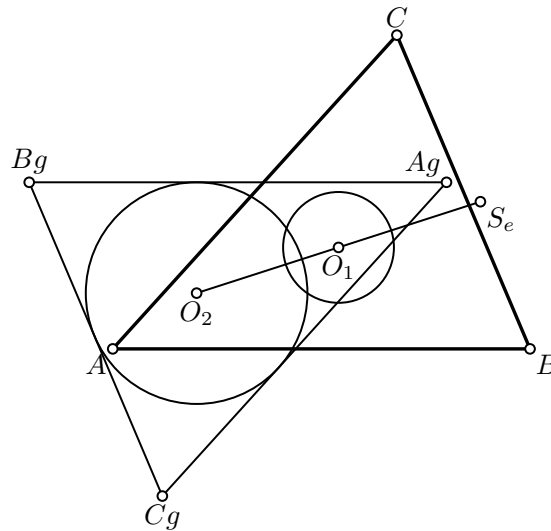


FIGURE 4.

Figure 4 illustrates Problem 2.1. In Figure 4,  $O_1$  is the center of the Spieker circle of triangle  $ABC$ ,  $GaGbGc$  is the Gossard Triangle,  $O_2$  is the center of the Incircle of triangle  $GaGbGc$ , point  $S_e$  is the External Center of Similitude of circle  $(O_1)$  and  $(O_2)$ .

**Problem 2.2.** *The Internal Center of Similitude of a named circle of triangle  $ABC$  and the corresponding named circle of the Gossard Triangle is the Gossard Perspector  $X(402)$ .*

**Example.** The Internal Center of Similitude of the Circumcircle of triangle  $ABC$  and the Circumcircle of the Gossard Triangle is the Gossard Perspector  $X(402)$ .

The reader may find additional problems and examples in the Supplementary Material.

**2.4. Pectors of the Gossard Triangle.** Clearly, the Gossard perspector is also Homothetic Center. The scale factor of the homothety is  $-1$ .

**Theorem 2.3.** *The Gossard Triangle is homothetic to the Medial Triangle. The Homothetic Center is the point  $X(1650)$ .*

**Theorem 2.4.** *The Gossard Triangle is homothetic to the Antimedial Triangle. The Homothetic Center is the point  $X(4240)$ .*

SUPPLEMENTARY MATERIAL

The enclosed supplementary material contains theorems related to the topic.

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